# GETTING CREATIVE Activity 5e

# CULTURE 365 - GETTING CREATIVE SERIES Presented in partnership with Dream Brokers

# Drawing a Spirit Wolf with Phyllis Poitras–Jarrett

### WHAT WE ARE MAKING TODAY

Have you ever wanted to learn how to draw animals? Combine simple shapes and follow these step-by-step instructions to see how easy it is to create great looking animal drawings. Line drawing is a simple art form but it is a key starting point for emerging artists. Spirit animals can teach us about ourselves. The animals we connect to and may dream about show traits and strengths we should honour in our own lives at certain points of time.

Today, Phyllis Poitras-Jarrett will lead you through the steps to draw a Spirit Wolf.



How To Draw A Wolf

#### Supplies Needed:

Sketch book, detailed sample drawing, pencil, pencil sharpener, glue stick and eraser.

#### STEP 1

Paste the sample drawing of the wolf in your sketch book. Find the key shapes on the body of the wolf. You will see:

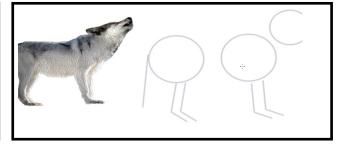
- ♦ A circle at the back end of the body
- ♦ A circle at the front-shoulder area of the body.
- ♦ A circle for the head
- ♦ Straight lines for the legs
- ♦ Angled out lines for the paws
- ♦ A straight line for the tail



How To Draw A Wolf

## STEP 2

In the blank area next to the sample drawing, draw the shapes of the wolf – the same shape, size and placement as in the sample.



IMPORTANT NOTE: By attempting this activity, you accept responsibility for your actions and indemnify SaskCulture, Sask Lotteries, contracted artists and/or its partners, officers, directors, employees, contractors, agents, volunteers against all claims, actions, suits, demands, losses, expenses, costs or damages of every kind.



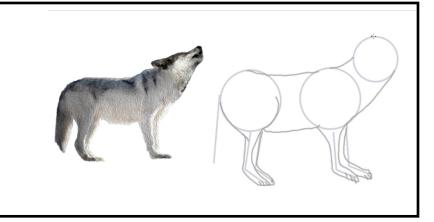
For this and other Getting Creative videos, visit SaskCultureInc YouTube Channel or SaskCulture.ca



### STEP 3

Widen the legs by drawing around the guide lines. Draw in both back legs and paws.

Complete the front legs. Wolves have slightly larger front paws. Draw in claws on both front and back paws.

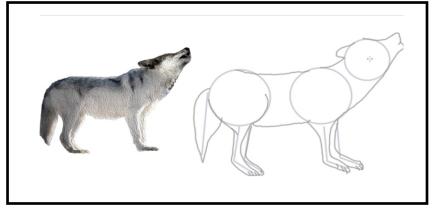


# STEP 4

Draw in the snout facing upward.

Draw in ears facing downwards to the back of the wolf.

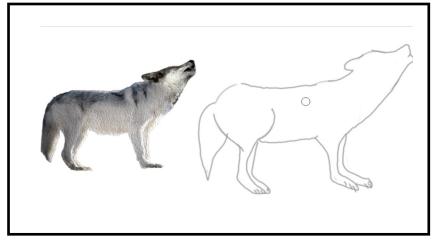
Draw lines to widen the tail around the guide line.



### STEP 5

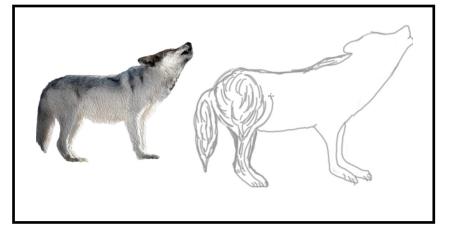
Erase all the circles and lines inside that you don't need.

Make any adjustments you need to make the body shape look like the sample drawing.



## STEP 6

Draw in the fur on the body. Look closely at the photo to see how it flows. Start along the back and use small lines to show how the fur flows on the body. Draw darker fur along the back haunch.



#### STEP 7

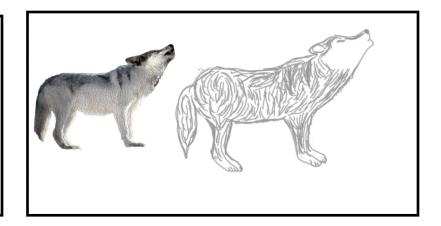
Draw in fur around the head and add in details.

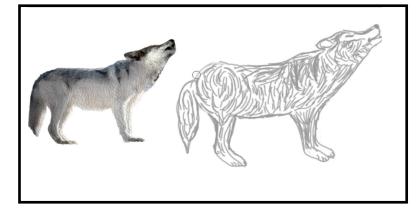
Draw in detail around ears, add in closed eye. Fill in more detail around snout and nose.

Make the mouth look like it is open and add in some lines for teeth.

# STEP 8

Fix any small details. Add in small whiskers. Your drawing is complete!





#### **NEXT STEPS**

Remember: practice makes your drawing much better. Each time you draw your ability to capture a more realistic look will improve.

Once you have completed all the drawings, take photos of your completed work and send it to your Dream Broker. The artist would love to see your work, and SaskCulture would love to add it to a showcase of student expression.

# **ABOUT THE ARTIST**

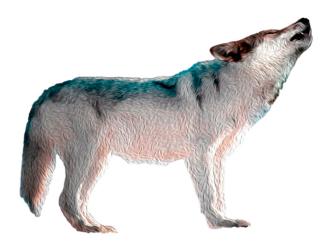
Phyllis Poitras-Jarrett is a Métis artist from Saskatchewan whose art honours the animals and plants that helped sustain the Métis and the other Indigenous peoples throughout history. A self-taught artist, Poitras-Jarrett is presently focused on mixed media acrylic paintings and textured Métis beadwork. Inspired by her kokum's creativity and determination, she has continued to connect her culture with her art. She has received support from SK Arts in the last few years for her work on spirit animals, as well as from Canada Council for the Arts, to create a short animated video. Visit www.metisspiritart.ca to find out more.





SaskCulture's work and support reaches lands covered by Treaties 2, 4, 5, 6, 8 and 10, the traditional lands of the Cree, Dakota, Dene, Lakota, Nakota and Saulteaux peoples, as well as the homeland of the Métis.

# SASK LOTTERIES



How to Draw A Wolf

